

Popo Escape - Issues

Estimated time: 6.0 Spent time: 8.67

#	Tracker	Status	Priority	Subject	Assignee	Updated	% Done
111	Feature	In Progress	High	Bullet debug rendering		2022-03-09 15:03	80
110	Bug	To do	Urgent	Player hovercraft is bouncing on flat surfaces and sometimes falls through terrain		2022-03-09 15:03	10
108	Feature	To do	Normal	Hovercraft concept art	Jonathan Bernal	2021-07-28 16:53	90
98	Feature	To do	Normal	Public testing		2021-08-03 11:35	100
91	Feature	To do	Normal	Texturing the level		2021-08-03 20:42	100
82	Feature	To do	Normal	Create dynamic entities		2021-07-30 20:40	100
77	Feature	To do	Normal	Create game content		2021-07-30 20:40	100
65	Feature	To do	Normal	Implementation - From design to code		2021-07-30 18:34	57
47	Feature	To do	Normal	Game Mechanics Design		2021-07-17 20:14	100
29	Feature	To do	Normal	Maintain Youtube channel		2021-07-30 18:35	53
19	Feature	To do	Normal	Maintain Twitter micro-blog		2021-07-30 18:35	55
6	Feature	To do	Normal	Maintain Discord Server		2021-07-30 18:35	56