

Popo Escape - Feature #82

Feature # 77 (To do): Create game content

Create dynamic entities

2021-07-12 22:54 - Fredrick Amnehagen

Status:	To do	Start date:	2021-07-15
Priority:	Normal	Due date:	2021-07-24
Assignee:		% Done:	100%
Category:	Graphics	Estimated time:	0:00 hour
Target version:	Backlog	Spent time:	6:05 hours
Description			
Dynamic game entities parent-task. Entities that can be moved, could make sounds and could appear or dissappear.			
Subtasks:			
Feature # 83: Create a fence entity			Closed
Feature # 84: Create a restaurant chairs and tables entites			Closed
Feature # 85: Create a pile of papers entity			Closed
Feature # 86: Create a tree entity			Closed
Feature # 87: Create a street light entity			Closed
Feature # 88: Create a trash can entity			Closed
Feature # 89: Create a park bench entity			Closed
Feature # 90: Create a garbage container entity			Closed

History

#1 - 2021-07-17 16:45 - Fredrick Amnehagen

- Assignee deleted (Fredrick Amnehagen)