

Popo Escape - Feature #78

Feature # 77 (To do): Create game content

Compile references for 3D environment

2021-07-12 22:47 - Fredrick Amnehagen

Status:	Closed	Start date:	2021-07-12
Priority:	Normal	Due date:	2021-07-13
Assignee:	Fredrick Amnehagen	% Done:	100%
Category:	Graphics	Estimated time:	1:00 hour
Target version:	Sprint 1 - Projectstart	Spent time:	1:00 hour
Description			
Create a moodboard with notes of the environment design.			

History

#1 - 2021-07-15 08:42 - Fredrick Amnehagen

- Status changed from To do to In Progress

#2 - 2021-07-15 08:42 - Fredrick Amnehagen

- Status changed from In Progress to Resolved

#3 - 2021-07-15 08:42 - Fredrick Amnehagen

- Status changed from Resolved to Closed

#4 - 2021-07-15 08:42 - Fredrick Amnehagen

- % Done changed from 0 to 100