

Popo Escape - Feature #75

Feature # 65 (To do): Implementation - From design to code

Implement game systems

2021-07-12 22:19 - Fredrick Amnehagen

Status:	To do	Start date:	2021-08-03
Priority:	Normal	Due date:	2021-08-03
Assignee:		% Done:	0%
Category:	Game Programming	Estimated time:	2:15 hours
Target version:	Sprint 4 - Feedback	Spent time:	0:00 hour
Description			
Implement the plans for the level import system.			

History

#1 - 2022-03-09 15:04 - Fredrick Amnehagen

- Assignee deleted (Fredrick Amnehagen)