

Popo Escape - Feature #74

Feature # 65 (To do): Implementation - From design to code

Implement game systems

2021-07-12 22:18 - Fredrick Amnehagen

Status:	To do	Start date:	2021-07-26
Priority:	Normal	Due date:	2021-07-29
Assignee:		% Done:	0%
Category:	Game Programming	Estimated time:	9:00 hours
Target version:	Sprint 3 - Testing	Spent time:	0:00 hour
Description			
Implement the plans for the level import system.			
Related issues:			
Copied from Popo Escape - Feature #73: Implement game systems			Closed 2021-07-19 2021-07-22

History

#1 - 2021-07-12 22:18 - Fredrick Amnehagen

- Copied from Feature #73: Implement game systems added

#2 - 2022-03-09 15:01 - Fredrick Amnehagen

- Assignee deleted (Fredrick Amnehagen)