

Popo Escape - Feature #70

Feature # 65 (To do): Implementation - From design to code

Implement engine code changes

2021-07-12 22:13 - Fredrick Amnehagen

Status:	To do	Start date:	2021-08-03
Priority:	Normal	Due date:	2021-08-03
Assignee:		% Done:	0%
Category:	Engine Programming	Estimated time:	3:00 hours
Target version:	Sprint 4 - Feedback	Spent time:	0:00 hour
Description			
Implement the planned changes into the game engine codebase.			
Related issues:			
Copied from Popo Escape - Feature #69: Implement engine code changes		To do	2021-07-26 2021-07-29
Copied to Popo Escape - Feature #71: Implement level import system		To do	2021-08-03 2021-08-03

History

- #1 - 2021-07-12 22:13 - Fredrick Amnehagen
- Copied from Feature #69: Implement engine code changes added
- #2 - 2021-07-12 22:15 - Fredrick Amnehagen
- Copied to Feature #71: Implement level import system added
- #3 - 2022-03-09 15:04 - Fredrick Amnehagen
- Assignee deleted (Fredrick Amnehagen)