Popo Escape - Feature #68

Feature # 65 (To do): Implementation - From design to code

Implement engine code changes

2021-07-12 22:12 - Fredrick Amnehagen

Status:	Closed	**Start date:**	2021-07-19
Priority:	Normal	**Due date:**	2021-07-22
Assignee:	Fredrick Amnehagen	**% Done:**	0%
Category:	Engine Programming	**Estimated time:**	12:00 hours
Target version:	Sprint 2 - First glimpse	**Spent time:**	0:00 hour

Description			
Implement the planned changes into the game engine codebase.			

Related issues:			
Copied from Popo Escape - Feature #67: Implement engine code changes	**Closed**	**2021-07-24**	
Copied to Popo Escape - Feature #69: Implement engine code changes	**To do**	**2021-07-26**	**2021-07-29**

History

#1 - 2021-07-12 22:12 - Fredrick Amnehagen

- Copied from Feature #67: Implement engine code changes added

#2 - 2021-07-12 22:12 - Fredrick Amnehagen

- Copied to Feature #69: Implement engine code changes added

#3 - 2021-07-30 18:34 - Fredrick Amnehagen

- Status changed from To do to Closed