

Popo Escape - Feature #59

Feature # 58 (Closed): System Architecture

Plan engine changes

2021-07-12 21:53 - Fredrick Amnehagen

Status:	Closed	Start date:	2021-07-14
Priority:	Normal	Due date:	2021-07-14
Assignee:	Fredrick Amnehagen	% Done:	100%
Category:	System Arcitecture	Estimated time:	2:00 hours
Target version:	Sprint 1 - Projectstart	Spent time:	1:00 hour
Description			
Open the code and check for engine changes that need to be implemented to support this game.			

History

#1 - 2021-07-12 21:54 - Fredrick Amnehagen

- Copied to Feature #60: Plan game systems added

#2 - 2021-07-23 17:39 - Fredrick Amnehagen

- Copied to deleted (Feature #60: Plan game systems)

#3 - 2021-07-23 18:17 - Fredrick Amnehagen

- % Done changed from 0 to 100

- Status changed from To do to Closed