

Popo Escape - Feature #55

Feature # 54 (Closed): Create a game world

Create a rough 3D-sketch

2021-07-12 21:31 - Fredrick Amnehagen

Status:	Closed	Start date:	2021-07-14
Priority:	Normal	Due date:	2021-07-15
Assignee:	Fredrick Amnehagen	% Done:	100%
Category:	Level Design	Estimated time:	0:00 hour
Target version:	Sprint 1 - Projectstart	Spent time:	1:00 hour
Description			
Create a rough 3D-sketch with planes, cuboids, cylinders and spheres.			

History

#1 - 2021-07-12 21:31 - Fredrick Amnehagen

- Copied from Feature #54: Create a game world added

#2 - 2021-07-12 21:45 - Fredrick Amnehagen

- Copied to Feature #56: Prepare 3D-sketch for export added

#3 - 2021-07-23 13:42 - Fredrick Amnehagen

- Copied from deleted (Feature #54: Create a game world)

#4 - 2021-07-23 13:42 - Fredrick Amnehagen

- Copied to deleted (Feature #56: Prepare 3D-sketch for export)

#5 - 2021-07-23 13:43 - Fredrick Amnehagen

- Status changed from To do to In Progress

#6 - 2021-07-23 13:43 - Fredrick Amnehagen

- % Done changed from 0 to 100

#7 - 2021-07-23 13:43 - Fredrick Amnehagen

- Status changed from In Progress to Closed